

A woman with a braid, wearing a pink shirt and grey pants, is climbing a dark, textured rock face. She is looking up and reaching for a hold. The background shows a blue sky with white clouds, a turquoise sea, and a winding road along the coast. The title 'Pohara Sport Climbs' is overlaid in the top right corner.

# Pohara Sport Climbs

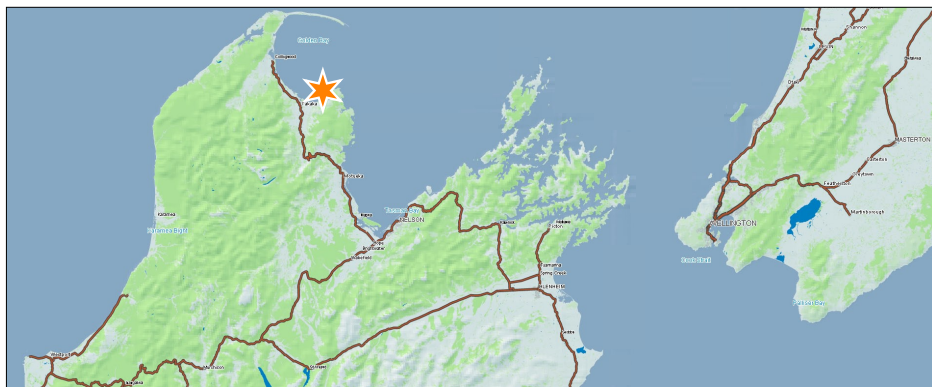
**February 2015 Edition**  
**Climbing in Golden Bay, New Zealand**







## Location



Golden Bay, New Zealand



Pohara

- |                      |    |
|----------------------|----|
| 1 The Cathedral Area | 6  |
| 2 The Seagrass Area  | 20 |
| 3 The Twilight Zone  | 28 |

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February 2015 edition. For updates go to  
[www.kiwitracks.co.nz](http://www.kiwitracks.co.nz)

For feedback, corrections or new climbs please e-mail  
[climbs@kiwitracks.co.nz](mailto:climbs@kiwitracks.co.nz)

Cover photo: Franklin's Tower (16)

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### WARNING!

Climbing is a potentially hazardous activity carrying a risk of personal injury or death. Climbing should be undertaken with a full understanding of all inherent risks. This book is a guide and we have attempted to ensure that the information was correct at the time of publication. You are responsible for your own decisions. Use this guidebook at your own risk. We disclaim any liability for injury, death or damage that may occur by using the information in this book.

## Introduction

Pohara is a collection of crags along Abel Tasman Drive at Limestone Bay just beyond the village of Pohara which is about 10km East of Takaka. The crag is North-facing and a great cold weather alternative to Paynes Ford. Many of the crags have shade at the base meaning pleasant summer climbing for all but the hottest of days.



10 - 17	49
18 - 21	62
22 - 24	20
25 - 27	12

The Prow (21) - p19

## About this Guide

This is a concise sport climbing guide to Pohara. We have climbed or inspected the routes, as well as used older guide books and online sources to assist in the development of this guide. For more information you can consult The Hangdog Camp Guide (2009), South Island Rock (2004) and:

[climbnz.org.nz/nz/si/nelson/golden-bay/pohara](http://climbnz.org.nz/nz/si/nelson/golden-bay/pohara)  
[paynesford.blogspot.co.nz](http://paynesford.blogspot.co.nz)

We will include short stories of historical interest in future editions. Please submit your Pohara story along with photos to [climbs@kiwitracks.co.nz](mailto:climbs@kiwitracks.co.nz).

## Accommodation

**Camping:** The obvious choice for climbers visiting Golden Bay is the Hangdog Camp at Paynes Ford:

[hangdogcamp.co.nz](http://hangdogcamp.co.nz)  
+64 (0)3 525 8531



Hangdog Camp



## Access and Environment

The usual common sense applies when it comes to respect for the land owners and the environment:

- park safely (if there is no space, park further away and walk)
- keep to existing tracks
- minimize impact at the base of the cliffs to protect plants and trees
- remove litter (even if it wasn't yours)
- be a good ambassador for climbing when encountering non-climbers
- use the toilets (adjacent to the tennis courts at Pohara Hall or at Port Tarakohe)



Public toilets at Pohara Hall parking area.

## Equipment and Safety

All climbs included in this guide are bolted for sport climbing and have lower-off anchors. The bolt count mentioned in the climb descriptions does not include the anchor.

- Wearing a helmet to belay, especially at a newly developed area, is as important as when climbing.
- Don't hang out in the target area. Where will a hold pulled off a steep crag like Why Wall or Bo Peep Slab land?
- If you take children to the crag, protect them from potential rockfall.
- Use a 60m rope for the longer climbs like those at Cathedral Rock. Use at least a 50m rope elsewhere.
- Several climbs have high first bolts – bring a clip-stick or a rope gun.

Inherent in climbing is an element of risk. Only you are responsible for your own safety. Use good judgment when it comes to trusting the rock, fixed protection, your equipment and your partner. Also remember that this is only a guide: it may contain errors and will become less accurate as conditions change over time.

## Best Practices for Anchor Use

When leading at Pohara we lower off the anchors. We do not rappel. We care more about safety than we do about wear-and-tear on the anchors from lowering. Contribute to our anchor replacement fund if it makes you feel better about lowering vs rappelling.

When top-roping, clip the rope into the anchors with your own gear to prevent excessive wear. Don't top-rope directly through the fixed anchor. Use a locking biner on the rope and more than one sling.



## Shagadelic Buttress

Park at the first Abel Tasman Monument parking area and start up the concrete foot path on the left. 5m before crossing a very large and super obvious root in the foot path, head left down a track. Trend left at the bottom and go out directly toward the sea. Scramble down the steep slot through cave to the pebble beach. Climbing at this crag works best within 2 hours either side of low tide. For current tide tables Google "Tarakohe tides". There is a high tide belay just above the start of International Man of Mystery. There is also a 2nd set of higher anchors on International Man of Mystery to facilitate escape if required.

### ① A Dream of White Shags 18 7B ★

The leftmost climb on the main Shagadelic wall. Vertical wall followed by an airy overhanging traverse left and up to anchor. Can be climbed at high tide with alternate approach. Don't climb here during nesting season.

Michael Cartwright, 2014

### ② Fancy a Shag on the Beach? 21 7B 14m

Immediately left of small cave just left of the 1st bolt. Up through bulges.

Mark Brignole, 2004

### ③ The Shag who Spied Me 20 6B 15m ★

Climb on diagonal ramp from left to the line that follows the yellow/gray rock boundary on the center/left of the wall.

Phil Castle, 2004

### ④ International Man of Mystery 19 22m ★

Begin at obvious jug handle and glue in bolt. There is a higher 2nd anchor to facilitate topping out.

Simon Middlemass, 2004

### ⑤ A Date With Felicity Shagwell 18 20m ★

Pull through steep bulge then move right up easier ground on slightly 'out there' finish.

Simon Middlemass, 2004

### ⑥ More Rad than Trad 20 3B 10m

On the overhanging right wall at the mouth of the cave above pebbly beach.

Phil Castle, 2005

Walk right through the hole beyond More Rad Than Trad to find a neat little overhanging orange wall around the corner.

### ⑦ Coppertone 22 5B

Crank past the undercling to the 2nd bolt. Move right and up to finish.

Michael Cartwright, 2014

### ⑧ Sunset Cruise 17 4B ★

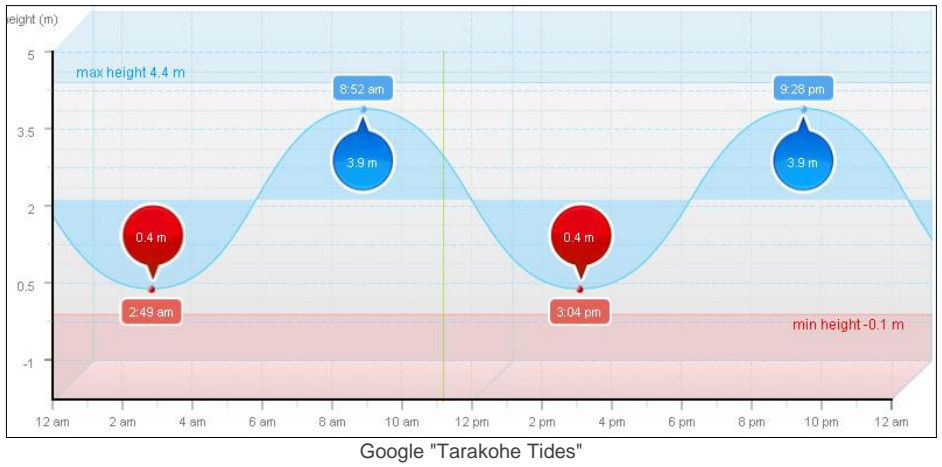
Climb the large lay-back flake starting directly below it.

Michael Cartwright, 2014



Sunset Cruise (17)

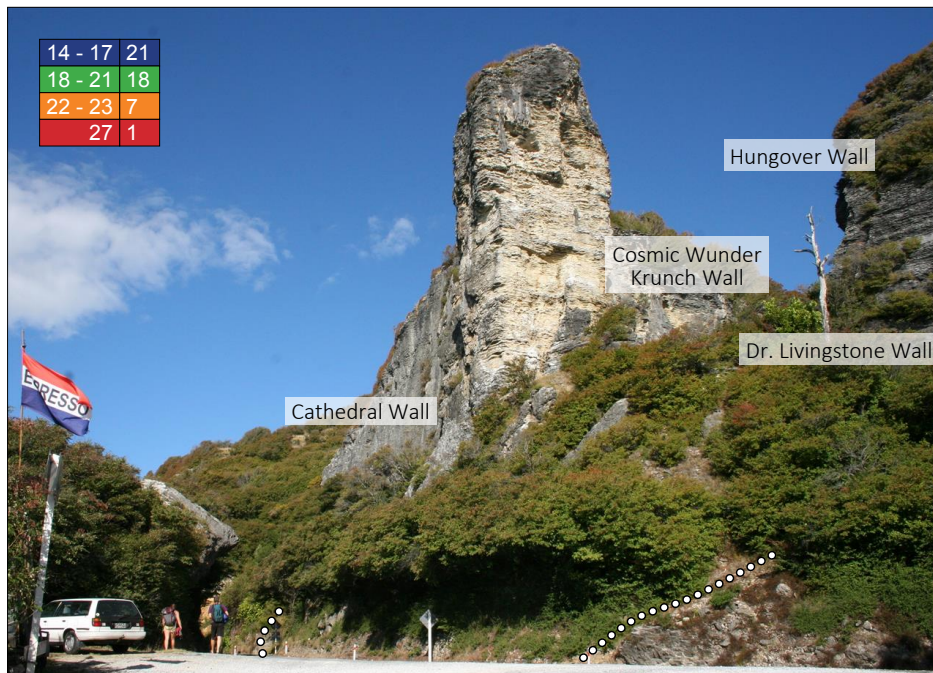




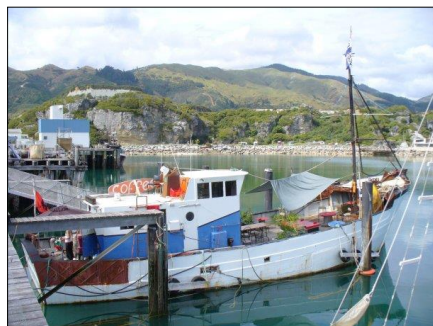
Shagadelic Butress



## Cathedral Rock



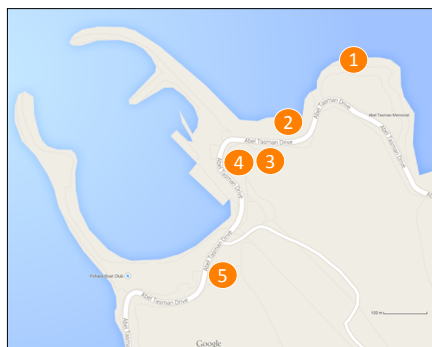
North of the the tunnel there is access to Port Tarakohe harbour parking. Use this rather than the space for one or two cars at the turn off. There are toilets in the port parking area and the Espresso Ship is open daily in Summer.



Espresso Ship

**Cathedral Wall** (p8) is the main wall on the North side of Cathedral Rock. It has some of the longest high quality climbs in Pohara and some short easy climbs of equal quality on the left end. Across the road from Cathedral wall is the **Huntley and Palmers Wafer** (p7).

The approach track to the other Cathedral Rock crags is shown in the photo. This track first passes **Dr. Livingstone Wall** (p13) which is a slab with a few high quality lines on it. After that you arrive at the **Cosmic Wunder Krunch Wall** (p14) which has well bolted easier climbs. Directly opposite Cosmic Wunder Krunch is **Hungover Wall** which has some steep tuggish climbs at **Hungover Heights** (p15). Continue downhill past the Hungover Wall to get to **Deep Throat** (p16) and the **Power Pussy Wall** (p16).



Port Taranaki and Cathedral Area

- |                             |    |
|-----------------------------|----|
| 1 Shagadelic Area           | 4  |
| 2 Huntley and Palmers Wafer | 7  |
| 3 Cathedral Wall            | 8  |
| 4 Cosmic Wunder Krunch Area | 13 |
| 5 Games Room                | 17 |

## Huntley and Palmers Wafer

The wafer is across the road at a rocky beach about 30m beyond Cathedral Wall. Scramble down the East side of the wafer at low tide.

### 1 It Is What It Is 20

Left most climb on the wafer.

Mike McManaway, 2005

### 2 All I Ever Wanted Was Dialysis 22 3B ★

Fingery, technical and sustained.

Mike Brewer, 1995

### 3 Go Side On 23 4B ★

Up the middle.

Al Ritchie, 1996

### 4 Neptune's Gift 21 3B ★

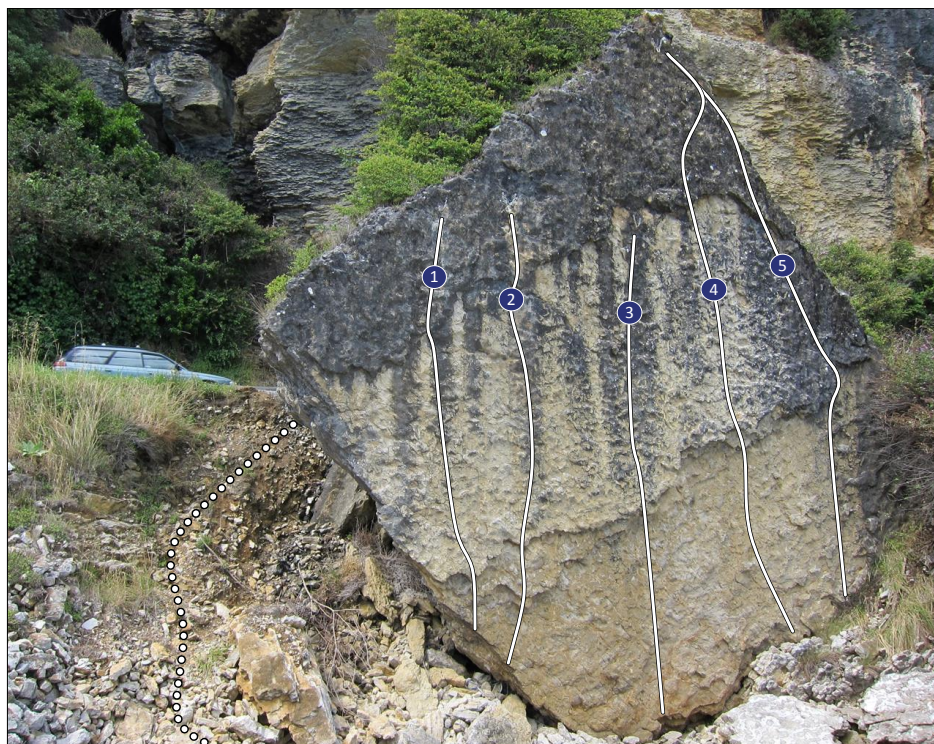
Crux at the start. Superb climbing.

Tony Clearwater, 1995

### 5 Concrete Rain 21 4B

Start on the right, up the arête and onto the face.

Haig Rice, 1997



Huntley and Palmers Wafer



## Cathedral Wall

See Cathedral Rock on page 6 for location information. Walk up from directly beneath the wall. This wall is north facing but many of the climbs have shade at the base which makes it possible to climb here even in full sun.



Cathedral Wall (left)

**1 Onde Di Pietra 15 4B**

Just across the fence. The waratahs (fence posts) at the base could impale a climber falling off the start. 9m.

Diego Depretto, 2010

**2 Muccavallo 16 5B**

Right of the fence. Pull through the bulge. Straight up the groove and then the rib. Steep 1st clip. 10m.

Diego Depretto, 2010

**3 Bravo Raimono 16 6B ★**

Above the left end of the larger boulder. Through the roof into a groove. Head rightwards past the 4th bolt and then up for a steep finish. 12m.

Diego Depretto, 2010

**4 IL Bar 17 8B**

Off the right end of the larger boulder. 1st bolt is hidden at the front edge of a sandy yellow ledge below and alcove. Follow the bolts. 14m.

Diego Depretto, 2010

**5 Andrea 19 9B**

Low first bolt. Start up the rock fin past the first two bolts to a ledge. Continue up with a stiff pull through the bulge and then follow the right trending line of bolts.

Diego Depretto, 2010

**6 Nana 17 9B**

Two bolts and a generous tree up a vertical face gets you to the large ledge. Climb through the overhang and then straight up a technical groove.

Diego Depretto, 2010

**7 Fiscia 21 8B**

The face left of the wide crack. Pull the bulge left of the chimney and then straight up arête to anchors.

Diego Depretto, 2010

**8 Dolomiti Dream 18 ★**

Up the wide crack directly below the chimney. Climb the chimney starting on the left wall. Shares anchor with Dirty Old Men.

Diego Depretto, 2010



Dolomiti Dream (18)





Cathedral Wall (central)

Climbs on the central Cathedral Wall need a **60m** rope to lower off.

**9 Buon Giorno Principessa 22**

Follows the arête right of the chimney.  
Shares anchor with Dirty Old Men.

Diego Depretto, 2010

**10 Dirty Old Men 16 6B**

Behind the tree to the sandy ledge. Pull the overhang and following the winding groove to the top.

Simon Middlemass, 1998



**11 Neanche dare Baci 17**

Diego Depretto, 2010

**12 Mohrele 17**

Diego Depretto, 2010

**13 Marisol 18**

Diego Depretto, 2010

**14 Stairway of the Gods 17 9B 26m ★★**

An airy jaunt up the yellow corner/crack then move up and left onto a well-protected face. Finish up the right edge of the bulge.

Tony Clearwater, 1995

**15 Ambrosia 18 8B 26m ★★★**

The gray pillar right of Stairway of the Gods then trend rightwards. Long, sustained and reasonably run-out.

C Robinson, K Foley, M Quirke, 1993

**16 Tusk 17 8B ★**

2m right of Ambrosia. Trend right up the wall.

Chris Burtenshaw, 1998

**17 Stella Blue 19 9B 30m ★**

3m right of Tusk and meet Tusk at the top.

Fine face climbing.

Willie Butler, 2000



Dirty Old Men (16)



Stairway of the Gods (17)





Cathedral Wall (right)

**18 Black Marigolds 17 25m ★**

A direct start to Tales from the Sea.

Willie Butler, 2001

**19 Tales from the Sea 16 8B ★**

Straight forward after the lower crux.

Tony Clearwater, 1995

**20 Something Wicked 18 8B ★**

Reachy start, devious ending.

Tony Clearwater, 1995

Use the fixed line to the higher ledge to gain access to the next two climbs.

**21 White Pointer 16 6B ★**

The arête on the right of the main wall. Belay bolt at the base.

Tony Clearwater, 1995

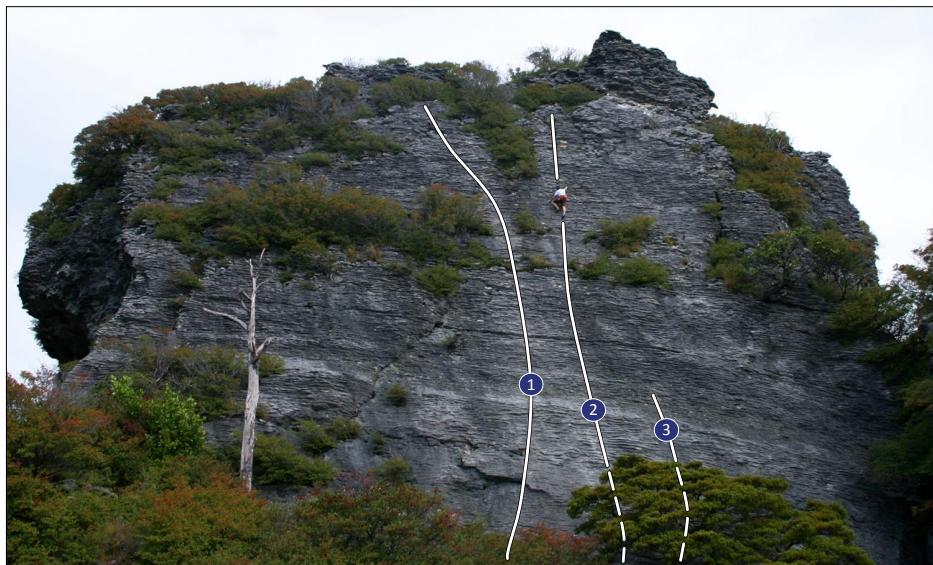
**22 Gecko Crack 17 4B ★**

The thin crack up the scalloped groove on the pillar on the right.

Tony Clearwater, 1995

## Dr. Livingstone Wall

Slab above and left of the road tunnel. See Cathedral Rock on page 6 for approach instructions. North facing with shaded belay area at the base.



Dr. Livingstone Wall

### ① Teaching Aliens English 15 6B 30m ★

The left hand slab route. Great climb.

Stu Arnold, 2002

### ② Shooting Star 18 7B 30m ★

The central route. Awesome incut holds followed by some slab work and then a cruise to the anchor. There is a 2nd anchor lower on the climb.

Willie Butler, 2001

### ③ Making Tracks 19 6B ★

The right-hand route. Start in the ditch.

Willie Butler, 2002

There is a 4th bolted line on the right of the wall which has been deliberately omitted from this guide due to proximity to the road.



Port Tarakohe



## Cosmic Wunder Krunch Area

See Cathedral Rock on page 6 for approach instructions. West facing so cool in the morning and full sun in the afternoon.



Cathedral Tower

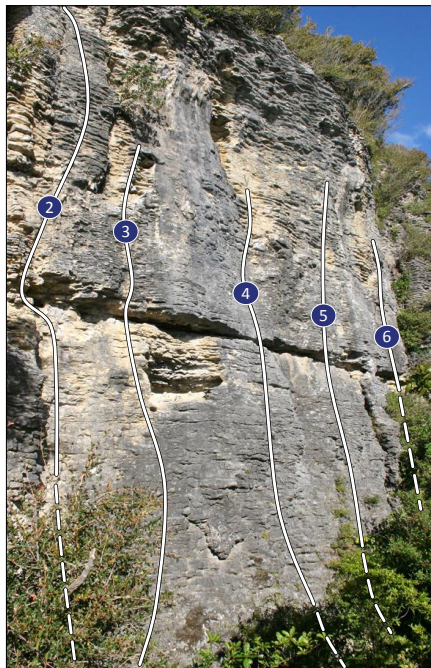
### ① The Jagged Edge 18 9B 30m

Start 2m right of the corner up the knobby stuff. Gain the arête above and follow it.

Phil Castle, 2014



This wall was bolted as a group learning venue for outdoor education groups, etc. Compact, private, sheltered and with good access. See Cathedral Rock on page 6 for approach instructions.



Cosmic Wunder Krunch Wall

### ② Bullseye 16 5B ★

Start up the corner, around the bulge and up to anchors on a ledge. Orange rock.

Ricky Hambrook, 2002

### ③ Organic Cocoa Nibs 17 6B ★

Bolted with the novice in mind.

Michael and Tamara Cartwright, 2014

### ④ Hello Ground 16 5B ★★

Great line.

Mike Hambrook, 2001

### ⑤ Hannahlujah 17 5B ★

Hannah Stevens, 2001

### ⑥ Before The Rain 14 3B

Kirstie McLeod, 2001

## Hungover Heights

Wall opposite Cosmic Wunder Krunch capped by large roof. There are climbs on the lower wall and through the large roof. See Cathedral Rock on page 6 for approach instructions. East facing so full shade in the afternoon.

### ① Fate Smiled 18 6B

This is the 1st pitch of a 2 pitch line. The second pitch is Destiny Laughed.

**P1** Start off a pile of rocks at the left end of the lower Hungover Wall just before you head into the Deep Throat gully. Climb left of 1st bolt.

Willie Butler, 2002

### ② Destiny Laughed 20 5B

Starts from the anchor at the top of Fate Smiled.

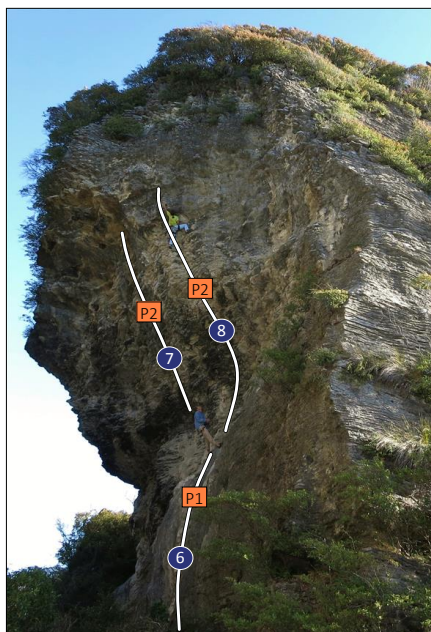
**P2** Steep and committing.

Willie Butler, 2002

### ③ From Mystery to Mystery 20 7B

**P1** Up a shallow overhanging scoop right of Fate Smiled.

Jolyon White, 2003



Hungover Heights

### ④ Enigma (Prj)

**P2** A steep extension to From Mystery to Mystery.

Equipped by Michael Cartwright, 2014

### ⑤ Hair of the Dog 19 6B

Start a few meters right of From Mystery to Mystery up a scoop. Climb up past the cool flow feature to the overlap. Then leftward before heading back right and up to anchor.

Michael Cartwright, 2014

### ⑥ Andy's Pants 17

**P1** A little run out after the last bolt. On right end of main wall under overhang. Approach pitch for Hangman and Bender.

Craig Alter, 2013

### ⑦ Hangman 22

**P2** Start from an anchor 3m left of the Andy's Pants anchor.

Mark Brignole, 2012

### ⑧ Bender 22 ★

**P2** Starts from the Andy's Pants anchor.

Phil Castle, 2012



Ongaonga (stinging nettle)



## Deep Throat

Continue down from the Hungover Wall to find the top of a steep gully. On the left end of the opposite wall are two routes on an overhanging green slab.

### ① Clunge 27 4B ★

3 glue in bolts then go right to share the last bolt and anchor with Muffin Man.

Troy Stevenson, 2011

### ② Ode To The Muffin Man 22 4B ★

Start to the right of 1st bolt.

Craig Alter, 2011



Clunge Wall

## Power Pussy Wall

The approach track starts at the base of Clunge and Muffin Man and sidles along the cliff around the corner. The track then cuts left above the road to a small slightly overhanging wall with two climbs. South facing.

### ① Power Horse 23 4B ★★

From the top of the red boulder straight up to ledge then right to 3rd bolt and up.

Craig Alter, 2009

### ② Random Pussy 19 3B ★

Start up loose boulder.

Craig Alter, 2009



Games Room

Right above the road. Park in the grassy area at the yacht club.

① **Shaolin Style 19** 6B

The arête overhanging road. Straight up and then onto face at 4th bolt. Then right through overhang. Take care cleaning: **power lines!**

Kane Henderson, 2000

② **Doom 19** 6B ★

Climb the wall to the right of the arête veering rightwards to a ledge then head back leftwards to the anchor.

Willie Butler, 2000

③ **Krissys Magic Cookies 20** 6B 16m ★★

Left of Nek Minute.

Craig Alter, 2014

④ **Nek Minute 23** 6B 17m ★★

Climb starts at the back of the alcove. Follow hangers to the left of Totally Roasted.

Craig Alter, 2012

⑤ **Totally Roasted 22** 6B 18m ★★

Up glue-in ring bolts in the center of the back wall, drifts slightly right.

Peter Aitken, 2012



## Seagrass Area



There are two small parking areas on the crag side of the road. The crags that follow are described from left to right as seen in this photo. The photo was taken from below Trench Town.

The track from the left parking area takes you directly to the **Black Vegetable Wall** (p23). Follow a track a few meters left to **Franklin's Tower** (p22), the full height vertical buttress in the centre. Further left is a shady base below the large slabby gray **Seagrass Wall** (p21). **Shotgun Therapy Buttress** (p20) is the steeper brown buttress at the far left end of the Seagrass Wall.

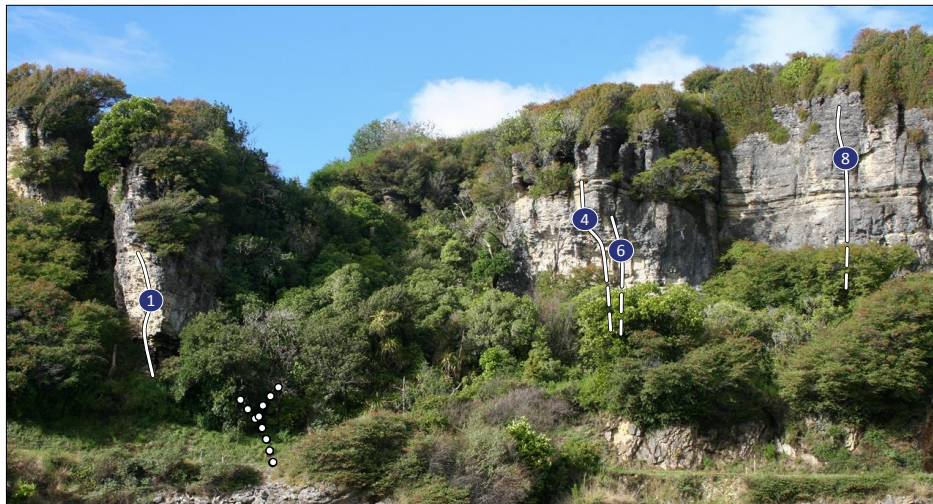
The right parking area is directly below the highly visible steep orange **Bo Peep Slab** (p25) and the track here will also take you to the **Why Wall** (p24) which is the steep gray buttress left of Bo Peep Slab obscured from the road.



Seagrass Area Crags

- |                    |    |
|--------------------|----|
| ① Trench Town      | 19 |
| ② Seagrass Wall    | 21 |
| ③ Bo Peep Area     | 24 |
| ④ The Corner Store | 27 |
| ⑤ Twilight Zone    | 28 |

## Trench Town



Trench Town

About 30m left of the main wall at Trench Town is a separate buttress easily seen and accessed from the parking area near the corner. The approach track is marked.

- ① **The Prow 21** 5B 15m  
Steep and juggy climbing.

Phil Castle, 2005

Start up the same approach track as for The Prow and then fork right to the main Trench Town wall.

- ② **Miss Precocious Tongue 19** 4B ★  
Start off on the flat ground at the top of the gully, left of the red flowstone. Climb the wall and arête to a small roof.

Simon Middlemass, 1999

- ③ **Say No to Jugs 20** 4B  
Fun short route left of Oogga Chaakka.

Phil Castle, 2005

- ④ **Oogga Chaakka 22** 5B  
Left of the red flowstone. Follow the yellow groove with the hole through the steepest part of the wall.

Jon Sedon, 1999

- ⑤ **No Woman No Fall Off 21** 5B  
Right of Oogga Chaakka.

Craig Alter

- ⑥ **Soul Shakedown Party 22** 4B  
Right of No Woman No Fall Off. Start part way up the small gully – bouldery to a high first bolt then up to the roof.

Mark Brignole, 2004

- ⑦ **Kaya 19** 5B  
Right most line just outside the trench. Start on some slightly dubious rock at the bottom of the gully. Things steepen to a final groove. 4 bolts and **fixed thread**.

Simon Middlemass, 2004

- ⑧ **Dusty Rhoads 18** 6B  
50m past Kaya on big black wall heading towards Seagrass.

Michael Norman



## Shotgun Therapy Buttress

A steeper brown coloured buttress at the far left end of the Seagrass Wall renders a set of high quality and slightly harder lines.

### ① **Sunset Boulevard 16**

Climb left edge of buttress.

Diego Depretto, 2010

### ② **Guardian Angel 19 10m ★**

High first bolt just right of On The Edge.

Chris Burtenshaw, 1998

### ③ **The Devil Made Me Do It 19 ★**

Line of bolts left of Shotgun Therapy. Start on yellow rock. Finishes up large break above.

Diego Depretto, 2010

### ④ **Shotgun Therapy 21 5B ★**

The vague arête 2m left of Hymenicegirl. Steep start then veer right to join Hymenicegirl at last bolt.

Chris Burtenshaw, 1998

### ⑤ **Hymenicegirl 20 4B ★**

1m left of X Factor right side of the beige streak.

Chris Burtenshaw, 1998

### ⑥ **X Factor 20 5B ★**

Left of crack in easy corner. Climb directly up; fun climbing with a stiff little crux.

Phil Castle, 2009



Shotgun Therapy (21)



## Seagrass Wall



Seagrass Wall

### ① **R for Roger 15 4B ★**

3-4 meters left of the corner is an isolated climb that takes a gap in the trees up the face., Ascend to a ledge, then climb through bulges to the final roof.

Willie Butler, 1998

### ② **Love Triangle 19 1B**

The crack in the corner. Very short.

Willie Butler, 1998

### ③ **Pleased To See Me? 16 3B**

On wall directly under rata tree.

Willie Butler, 2000

### ④ **Unzip a Banana 15 3B ★**

Good beginner's climb. Start up stepped corner on left hand side of main wall finishing right of large tree.

Willie Butler, 1999

### ⑥ **Family Affair 16 5B ★**

Climb the white flow streak.

Diego Depretto, 2010

### ⑤ **Yoghurt on yer Tackle 16 3B ★**

Start below the cave-like hole and climb up the left hand side of the face.

Willie Butler, 2000

### ⑦ **Hair on a G String 17 4B ★**

Follow the right trending crack to get to 1st bolt. Up to right edge of cave.

Willie Butler, 2000

### ⑧ **Woosh 18 4B ★**

Start just right of faint arête and climb trending rightwards.

Willie Butler, 1998

### ⑨ **Thrust 16 4B ★**

Starts 2m left of the wide crack.

**[P1]** Shares the 1st bolt of Hi Big Boy then left and up over bulge.

Bianca Walker, 1999

### ⑩ **Suck on This 17 4B**

**[P2]** Second pitch of Thrust. Scruffy.

Bianca Walker, 1999

### ⑪ **Hi Big Boy 17 4B ★★**

Shares start of Thrust.

Willie Butler, 1998

### ⑫ **Up Against the Wall M.F. 17 5B ★**

Start at the stepped crack then straight up.

Willie Butler, 1998

### ⑬ **Some Like it Hot 15 5B ★**

Climbs the right hand side of the wall skirting around the vegetation.

Willie Butler, 1998



## Franklin's Tower

After the initial uphill of the approach track go left along the base of the cliffs. The first little clearing you get to is the base of the Franklin's Tower buttress. North facing and an exposed base.

### ① Curiosity 17 7B

Arête on lower left corner of the Franklin's Tower buttress.

Phil Castle, 2012

### ② Pussy Dancing 17 5B

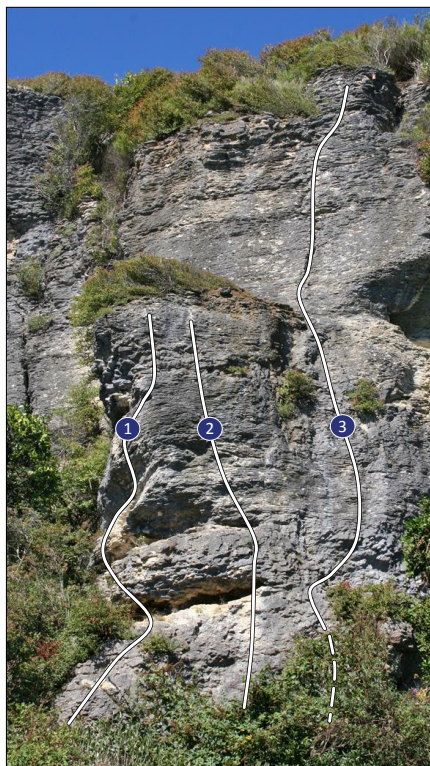
In the centre of the buttress and then left.

Willie Butler, 2000

### ③ Franklin's Tower 16 9B 26m ★★★

Right of the buttress and up past the left side of a small tree. Follow the bolts up the face to a rest before the headwall. Savour awesome finish. Ring the bell.

Willie Butler, 2000



Franklin's Tower Buttress



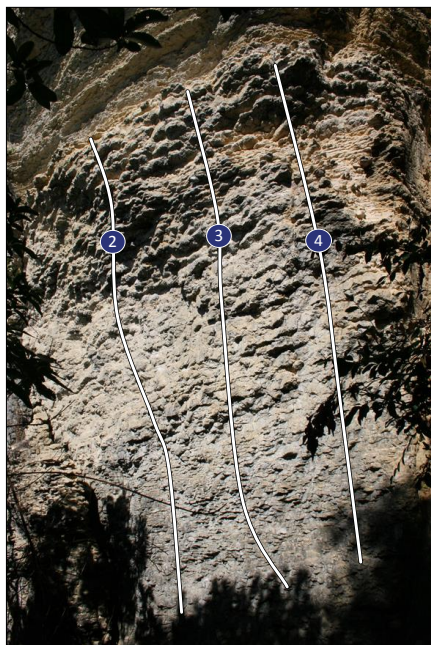
Franklin's Tower (16)

## Black Vegetable Wall

### ① Brain Dead 15 3B

Small white wall. First bolt is a chain link.

Willie Butler, 2002



Sweet Jane Area

### ② Ruby Tuesday 18

5m right beside a rotten pillar. Good climbing on positive holds.

Willie Butler, 2002

### ③ Hummingbird 17 3B

The central of 3. Good holds.

Willie Butler, 2002

### ④ Sweet Jane 16 2B

On the right of the wall beside the arête.

Willie Butler, 2002

### ⑤ Menage à Trois 10 6B

The obvious corner/crack.

Chris Burtenshaw, 2003

### ⑥ First The Poetry Then .. 14 5B

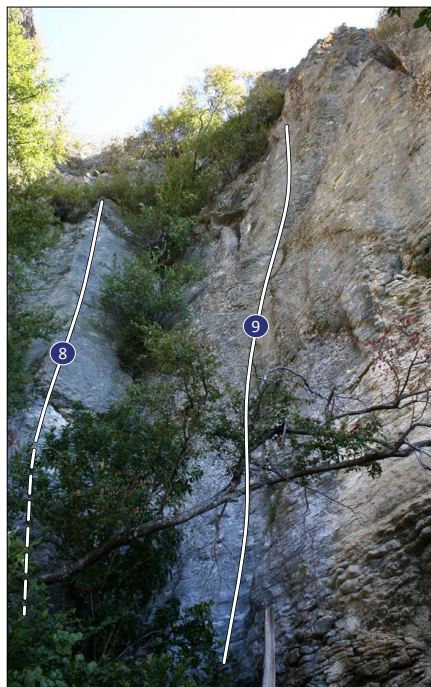
[P1] On the dirty slab.

Willie Butler, 2002

### ⑦ Sausage Time 18 6B

[P2] 2nd pitch of First The Poetry Then .. on the arête above.

Willie Butler, 2002



Rumpy Pumpy Area

### ⑧ Rumpy Pumpy 21 ★★

In a small alcove behind the trees. Climb a steep slab through a bulge.

Gareth, 2000

### ⑨ Alex in Wonderland 24 7B

Starts on left side of wall right of Rumpy Pumpy. Crimpy.

Alex Faid, 2010



## Why Wall

### ① Joker Man 20 11B 30m ★

Starts up around the corner on the left just up from an arête beneath a right leaning arch. Climb out rightward and then go up.

Willie Butler, 2000

### ② As Good As It Gets 22 8B 20m ★★

Climb the arête on the left edge of the buttress. Traverse right at mid height to gain a juggy headwall and then a groove to anchors.

Phil Castle, 2003



Why? (25)

### ③ Why Not? 26 6B 15m

Just right of As Good As It Gets.

Mark Brignole, 2005

### ④ Why? 25 6B

Start Why Not then traverse right past the 3rd bolt before moving up and back left to finish straight up to the big scoop.

Rich Turner, 2003

### ⑤ Animated Suspension 26 6B 15m

From the first bolt of Why go diagonally right crossing two cruxy roofs then up to the big scoop on the left.

Richard Turner, 2004

### ⑥ Just Cause 26 10B

Bit of an endurofest. Start on Animated Suspension then break right at the 4th bolt and then up via the rail at the top of Snatch, and on up through scroggly stuff to finish at the belay of Status Anxiety.

Mark Brignole, 2008

### ⑦ Snatch 26 7B 15m

Roof left of In Your Face then face to left end of obvious break.

Mark Brignole, 2004

### Animated Snatch 26 7B 15m

Start as for Snatch for first 5 bolts and then join the last 2 bolts of Animated Suspension.

Mark Brignole, 2004

### Suspended Snatch 27

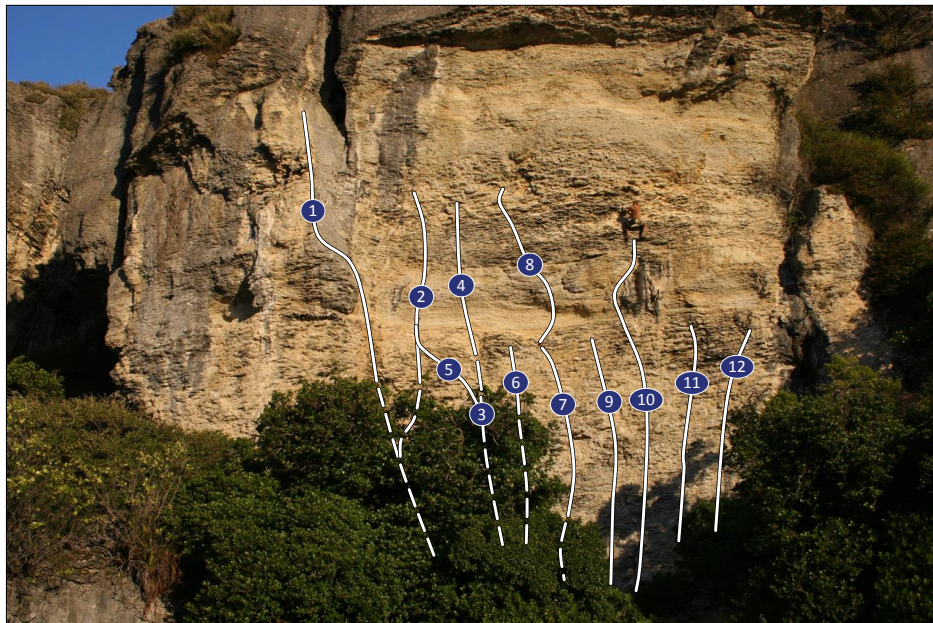
Start Animated Suspension then into Snatch and left past belay to anchor above.

### ⑧ In Your Face 21 6B

Right edge and arête of Why Wall. Start below and left of Status Anxiety ramp. Steep and juggy. Continue slightly left and up to the anchor.

Phil Castle, 2004

## Bo Peep Slab



### ① Status Anxiety 18 7B ★★

Left leaning crack/ramp along the left edge of the Bo Peep Slab. Best cleaned by seconding.

Al Ritchie and Phil Castle, 2004

### ② Leftist 21

Start up Status Anxiety for two bolts and then head straight up the left end of the Bo Peep slab.

Mark Brignole, 2013

### ③ Coup de Grace 21 4B 12m ★★

Start beside the crack. Ascend the wall to the lower anchor.

Chris Burtenshaw, 2001

### ④ Coup d'etat 22 9B

Continuation of Coup de Grace to upper anchor.

Mark Brignole, 2013

### ⑤ Legend 21

Start as for Coup de Grace and move left just below the lower anchor to finish up Leftist.

Mark Brignole, 2013

### ⑥ Honour and Obey 21 4B

Head directly up the faint groove right of the first bulge of Coup de Grace (which heads up and left) to the lower anchor.

Chris Burtenshaw, 2006

### ⑦ Vexatious Litigant 21 3B ★★

Climb the mottled rock to the lower anchor.

Chris Burtenshaw, 2006

### ⑧ Aledged Perpetrator 22 7B

Continuation of Vexatious Litigant to upper anchor. Also works as an extension of Honour and Obey.

Phil Castle, 2013

### ⑨ Flexistentialism 22 5B ★★

Start on the left-hand side of the crack and climb the wall to the lower anchor.

Chris Burtenshaw, 2001

### ⑩ Not Given Lightly 24 5B 18m ★★

Just right of Flexistentialism. Finishes on a higher ledge.

Chris Burtenshaw, 2001

### ⑪ Supercharger 23 3B 10m ★★

Start on a small ledge, climb to the anchors in a mottled black area.

Chris Burtenshaw, 2001



**12 Red Tape 25**

Just right of Supercharger then diagonal right.

Rich Turner, 2004

**13 Absconsionism 25 3B**

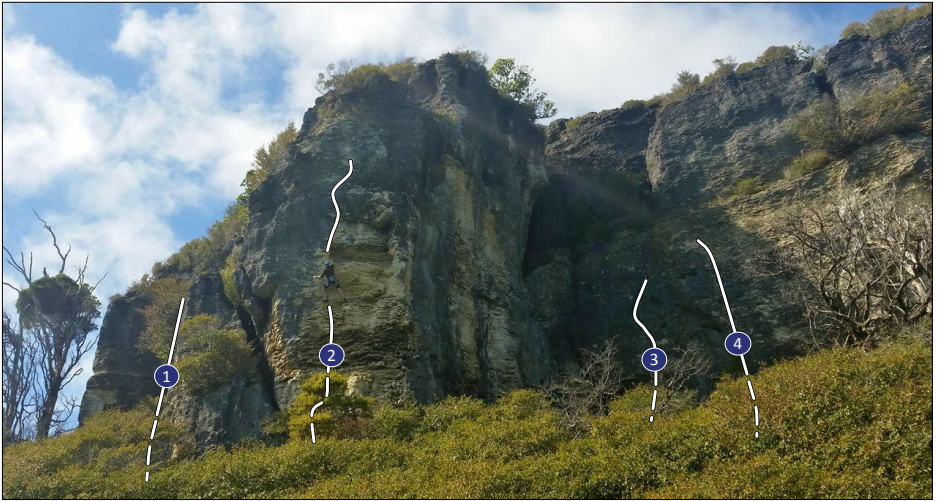
Fun, fingery and steep. Short snappy line on the far right of the wall.

Rich Turner, 2005

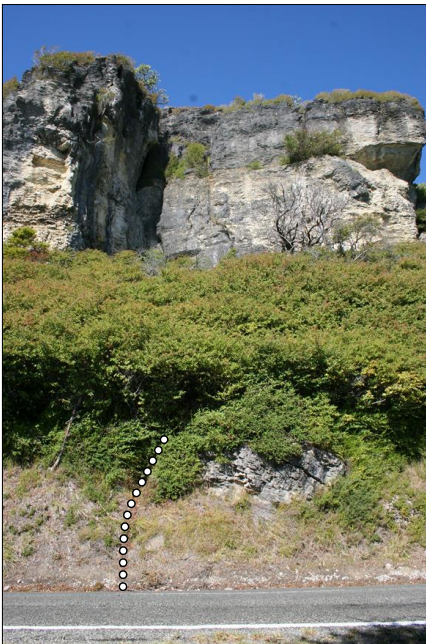


Supercharger (23) - p25

## The Corner Store



The Corner Store



The Corner Store Approach

Obvious open corner at the bend in the road after you pass The Twilight Zone but before you get to the Bo Peep Slab. Track starts just left of the gray roadside rock.

### ① Dark Chocolate 17 4B

Centre of the clean gray slab around the corner from Magnum Gold.

Michael Cartwright, 2014

### ② Magnum Gold 18 7B

Scramble the large crack on the left past 1st bolt to gain the rotten ledge. Climb the steep orange wall just left of the big hole.

Michael Cartwright, 2014

### ③ Open For Business 18 4B 15m

Left hand side. Starts under the overhang and then follows the crack. Continuous with a bit of everything.

Karl Reece and Ash Whitehead, 2010

### ④ Who Ate All The Pies 15 5B 15m

Right hand side. Belay bolt at the bottom of the climb. Nicely spaced bolts with good clipping holds.

Karl Reece and Ash Whitehead, 2010



## The Twilight Zone

This is the first big crag after you pass the corner at the Pohara Valley Road junction. In other words, after the corner just beyond the hall and tennis courts. Park on the left of the road and look for a steep start to a track up through the bush below the juggy buttress.



The Twilight Zone

### ① Big Legs, Tight Skirt 19 8B ★★

On the left side of the steep face overlooking the sea to the left of the access track. Start on the big flakes and then right through the roof.

Willie Butler, 2002

### ② Taonga 21 7B ★

Start up a juggy face 6m right of Big Legs, Tight Skirt then move rightwards to and then around the overhung arête.

Willie Butler, 2002

### ③ Three Headed Devil Dog 23 7B

Starts right of Taonga at the entrance to the zone and shares its last 2 bolts.

Craig Alter, 2009

### ④ Going Going Gone 21 6B ★★

Climb onto the block. Step across onto the wall and climb the face.

Willie Butler, 2002

### ⑤ Persian Princess 20

Line of glue in bolts right of Going Going Gone. Take care not to hit any of the ledges.

Troy Stevenson, 2009

The rear wall of the crag has easier climbs bolted with the novice leader in mind:

### ⑥ Quicksilver 14 4B ★

Short climb on the left-hand side of the rear wall.

Kirstie McLoed, 2002

### ⑦ Chastity Belt 16 9B ★

Center of the rear wall. A long route that ascends through the bulges. Generously bolted.

Willie Butler, 2002

**⑧ Space Cadet 15 6B ★**

One meter right of Chastity Belt. Fun lay back moves lead to a well-protected crux on bulge.

Willie Butler, 2002

At the far right end of the crag is a super little yellow wall with a steep overhang on the right.

**⑩ Log-a-Rhythm 13 4B**

Your first mini-roof and it's easy!

Willie Butler, 2002

**⑪ Log-in-Head 15 3B**

Lots of ways to do it, so find one.

Rachel Plumley, 2002

**⑨ Golden Bells 20 ★**

Start with a small roof, climb close to the vegetation.

Willie Butler, 2003

**⑫ Astral Weaks 20 4B ★**

Climb the wall left of the yellow rock ascending to the overhang.

Willie Butler, 2002

**⑬ Trick or Treat 20 6B ★**

Climb up the yellow rock and through the large overhang.

Simon Middlemass, 2002

## Count Duckular Wall

A small red wall opposite The Twilight Zone below the road near the water. Walk along the beach from the Pohara Hall or scramble down from The Twilight Zone parking area.

**① Sweet Surrender 19 2B ★**

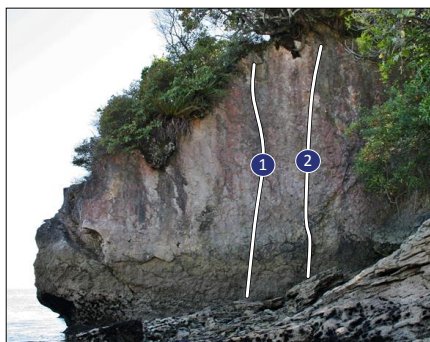
The left hand route.

Kirstie McLeod, 2002

**② Tigerlily 18 2B**

Climb to the right of Sweet Surrender.

Willie Butler, 2002



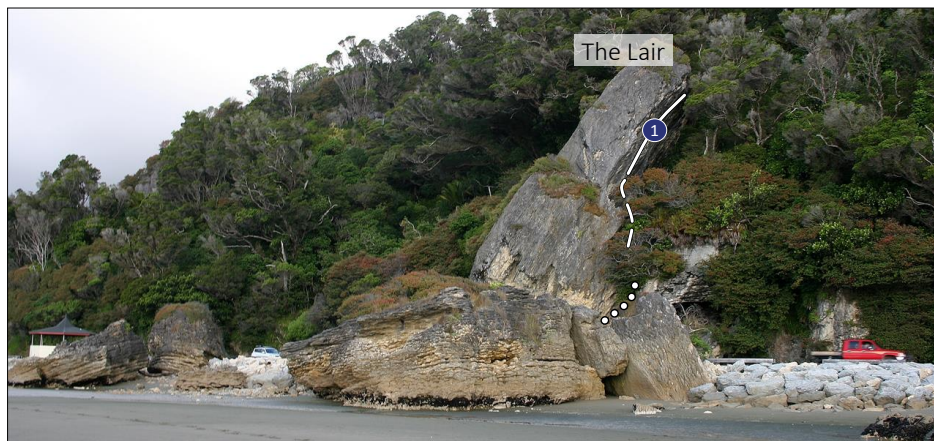
Count Duckular Wall





## The Lair

There is a band rotunda on the beach side of the road before you even get to Pohara Hall and the tennis courts. Opposite the road from the rotunda is a good spot to park for The Lair. From here, head back along the road under the overhanging block and then approach The Lair through the cave entrance.



The Lair

### ① White Spider 25 6B

Overhanging wall on your left as you come through the tunnel. Climb up onto the block opposite (access up rata vine corner on far side). Lean across to clip the first bolt. Use a long draw on the 2nd and unclip the 1st. Lunge left to a big hole at the top.

Mark Brignole, 2004

### ② Katipo 25

Around the corner from White Spider. Hard 1st clip.

Craig Alter, 2007



Katipo (25)

## Grades and Credits

### Legend

Bolted sport climb

1

1

Mixed or trad climb

1

1

Pitch on multipitch climb

P1

P1

Location on map

1

NZ	FR	USA
14	4+	5.7
15	5	5.8
16	5+	5.9
17		5.9
18	6a	5.10a
19	6a+	5.10b
20	6b	5.10c
21	6b+	5.10d
22	6c	5.11a
22	6c	5.11b
23	6c+	5.11c
24	7a	5.11d
25	7a+	5.12a
26	7b	5.12b
26	7b+	5.12c
27	7c	5.12d
28	7c+	5.13a



Koru

This guide includes text and photos from multiple sources. Many climbers helped with editing, proof reading and constructive criticism. Contributors include Craig Alter, Mark Brignole, Chris Burtenshaw, Michael Cartwright, Tamara Cartwright, Phil Castle, Guillaume Charton, Diego Depretto, Jochen Lenfert, Mike McManaway, Simon Middlemass, Cathy O'Dowd, Neil Silverwood, Britta Steude and Anastasia Telesetsky.



As Good As It Gets (22) - p24



## Climbs by Grade, By Crag

The climbs are organized by location from the point of view of parking and approach.

<b>27</b>	<i>Cathedral Area</i>		<b>21</b>	<i>Cathedral Area</i>	
	Clunge	16		Concrete Rain	7
	<i>Seagrass Area</i>			Fiscia	9
	Suspended Snatch	24		Neptune's Gift	7
<b>26</b>	<i>Seagrass Area</i>			<i>Seagrass Area</i>	
	Animated Snatch	24		Coup de Grace	25
	Animated Suspension	24		Honour and Obey	25
	Just Cause	24		In Your Face	24
	Snatch	24		Ledgend	25
	Why Not?	24		Leftist	25
				No Woman No Fall Off	19
<b>25</b>	<i>Seagrass Area</i>			Rumpy Pumpy	23
	Absconsionism	26		Shotgun Therapy	20
	Red Tape	26		The Prow	19
	Why?	24		Vexatious Litigant	25
	<i>The Lair</i>			<i>Shagadelic Area</i>	
	Katipo	30		Fancy a Shag on the Beach?	4
	White Spider	30		<i>The Twilight Area</i>	
				Going Going Gone	28
<b>24</b>	<i>Seagrass Area</i>			Taonga	28
	Alex in Wonderland	23	<b>20</b>	<i>Cathedral Area</i>	
	Not Given Lightly	25		Destiny Laughed	15
<b>23</b>	<i>Cathedral Area</i>			From Mystery to Mystery	15
	Go Side On	7		It Is What It Is	7
	Power Horse	16		<i>Games Room</i>	
	<i>Games Room</i>			Krissys Magic Cookies	17
	Nek Minute	17		<i>Seagrass Area</i>	
	<i>Seagrass Area</i>			Hymenicegirl	20
	Supercharger	25		Joker Man	24
	<i>The Twilight Area</i>			Say No to Jugs	19
	Three Headed Devil Dog	28		X Factor	20
				<i>Shagadelic Area</i>	
<b>22</b>	<i>Cathedral Area</i>			More Rad than Trad	4
	All I Ever Wanted Was Dialysis	7		The Shag who Spied Me	4
	Bender	15		<i>The Twilight Area</i>	
	Buon Giorno Principessa	10		Astral Weaks	29
	Hangman	15		Golden Bells	29
	Ode To The Muffin Man	16		Persian Princess	28
	<i>Games Room</i>			Trick or Treat	29
	Totally Roasted	17	<b>19</b>	<i>Cathedral Area</i>	
	<i>Seagrass Area</i>			Andrea	9
	Aledged Perpetrator	25		Hair of the Dog	15
	As Good As It Gets	24		Making Tracks	13
	Coup d'etat	25		Random Pussy	16
	Flexistentialism	25		Stella Blue	11
	Oogga Chaakka	19		<i>Games Room</i>	
				Doom	17
				Soul Shakedown Party	19
				<i>Shagadelic Area</i>	
				Coppertone	4





